

# Noli turbare circulos meos! - Packalgorithmen für Kreise

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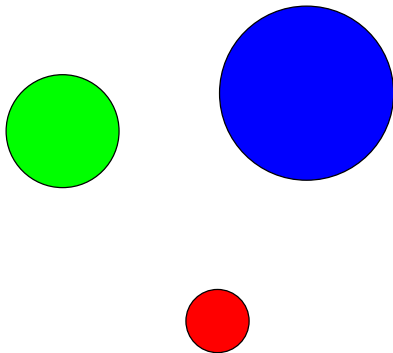
# Archimedes von Syrakus (287 v. Chr. - 212 v. Chr.)

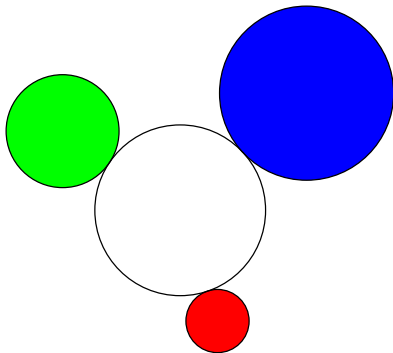


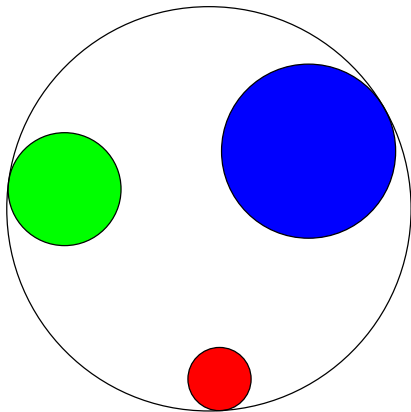
- 1 Das Apollonische Problem
- 2 Die Lösung von Viète
- 3 Kleinster einschließender Kreis für Kreise
- 4 Ein Kreispackungsproblem
- 5 Ein einfacher Packalgorithmus
- 6 Eine industrielle Anwendung

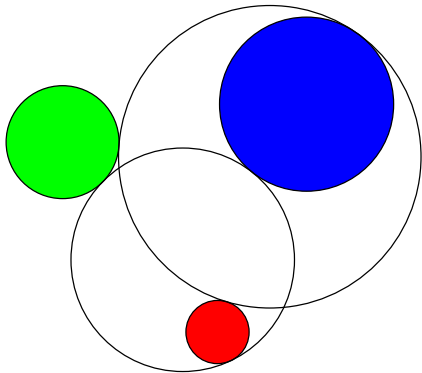
# Apollonius von Perge (262 v. Chr. - 190 v. Chr.)



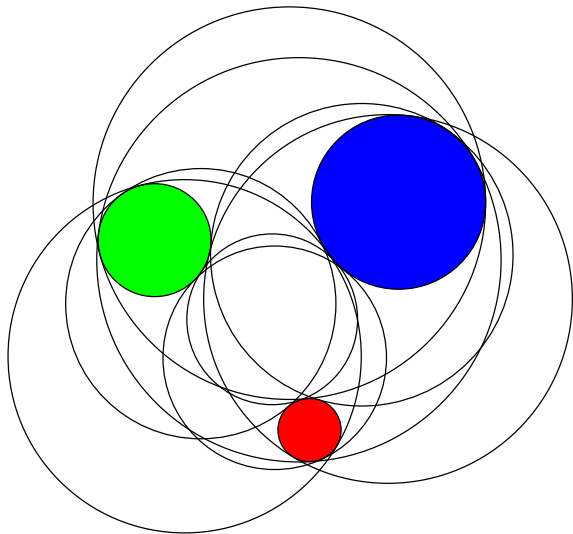




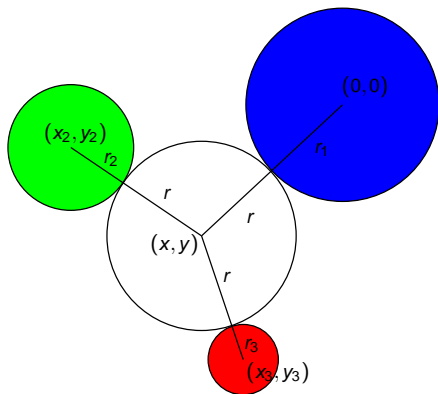




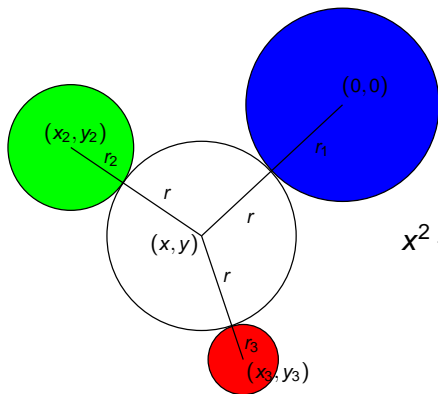




# Die Lösung von Viète

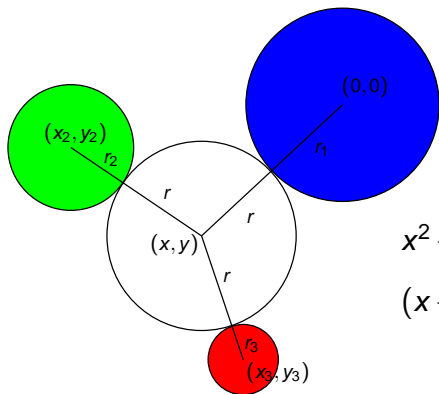


# Die Lösung von Viète



$$x^2 + y^2 = (r + r_1)^2$$

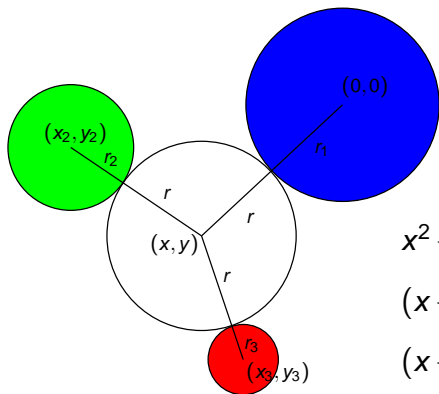
# Die Lösung von Viète



$$x^2 + y^2 = (r + r_1)^2$$

$$(x - x_2)^2 + (y - y_2)^2 = (r + r_2)^2$$

# Die Lösung von Viète



$$x^2 + y^2 = (r + r_1)^2$$

$$(x - x_2)^2 + (y - y_2)^2 = (r + r_2)^2$$

$$(x - x_3)^2 + (y - y_3)^2 = (r + r_3)^2$$

# Die Lösung von Viète

$$\begin{aligned}x^2 + y^2 &= (r + r_1)^2 \\(x - x_2)^2 + (y - y_2)^2 &= (r + r_2)^2 \\(x - x_3)^2 + (y - y_3)^2 &= (r + r_3)^2\end{aligned}$$

# Die Lösung von Viète

$$\begin{aligned}x^2 + y^2 &= (r + r_1)^2 \\(x - x_2)^2 + (y - y_2)^2 &= (r + r_2)^2 \\(x - x_3)^2 + (y - y_3)^2 &= (r + r_3)^2 \\x^2 + y^2 &= r^2 + 2rr_1 + r_1^2\end{aligned}$$

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$$x^2 + y^2 = r^2 + 2r r_1 + r_1^2$$

$$x^2 - 2x_2 x + x_2^2 + y^2 - 2y_2 y + y_2^2 = r^2 + 2r r_2 + r_2^2$$



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$$x^2 - 2x_3 x + x_3^2 + y^2 - 2y_3 y + y_3^2 = r^2 + 2r r_3 + r_3^2$$

$$2x_2 x - x_2^2 + 2y_2 y - y_2^2 = 2r(r_1 - r_2) + r_1^2 - r_2^2$$

# Die Lösung von Viète

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$$2x_2x - x_2^2 + 2y_2y - y_2^2 = 2r(r_1 - r_2) + r_1^2 - r_2^2$$

$$2x_3x - x_3^2 + 2y_3y - y_3^2 = 2r(r_1 - r_3) + r_1^2 - r_3^2$$

$$x_2x + y_2y = r(r_1 - r_2) + \frac{1}{2}(r_1^2 - r_2^2 + x_2^2 + y_2^2)$$

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$$x_2 x + y_2 y = d_2$$

$$x_3 x + y_3 y = d_3$$

$$x = \frac{d_2 y_3 - d_3 y_2}{x_2 y_3 - x_3 y_2} \quad y = \frac{x_2 d_3 - x_3 d_2}{x_2 y_3 - x_3 y_2}$$

# Die Lösung von Viète

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$$x^2 + y^2 = r^2 + 2r r_1 + r_1^2$$

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$$x^2 + y^2 = r^2 + 2r r_1 + r_1^2$$

$$\implies \alpha r^2 + \beta r + \gamma = 0$$

$$R = \infty$$

Für alle Tripel  $(i, j, k)$  mit  $i < j < k$ :

$A$  = Apollonius Kreis für die Kreise  $i, j, k$

Wenn alle Kreise in  $A$  enthalten

Wenn  $\text{radius}(A) < R$

$$R = \text{radius}(A)$$

$$R = \infty$$

Für alle Tripel  $(i, j, k)$  mit  $i < j < k$  :

$A$  = Apollonius Kreis für die Kreise  $i, j, k$

Wenn alle Kreise in  $A$  enthalten

Wenn  $\text{radius}(A) < R$

$$R = \text{radius}(A)$$

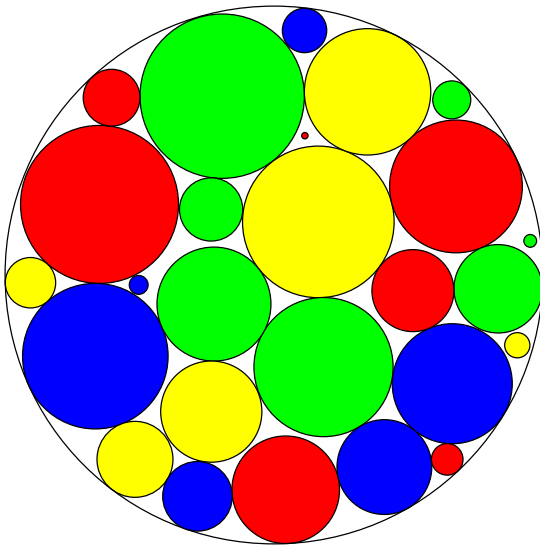
Für alle Paare  $(i, j)$  mit  $i < j$  :

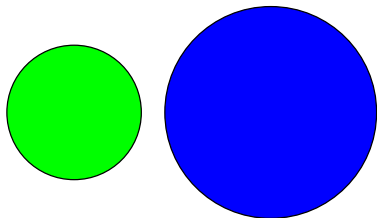
$A$  = Apollonius Kreis für die Kreise  $i, j$

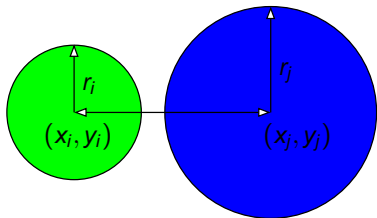
Wenn alle Kreise in  $A$  enthalten

Wenn  $\text{radius}(A) < R$

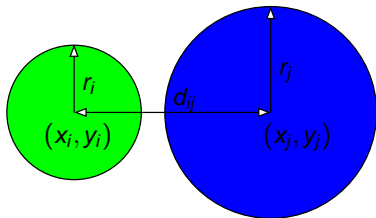
$$R = \text{radius}(A)$$



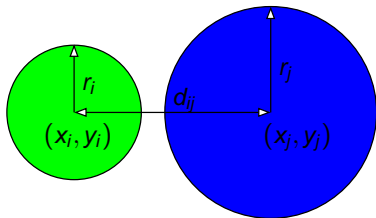






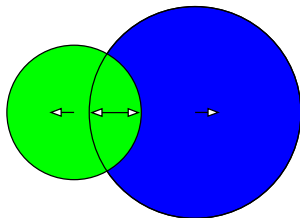


$$d_{ij} = \sqrt{(x_i - x_j)^2 + (y_i - y_j)^2}$$

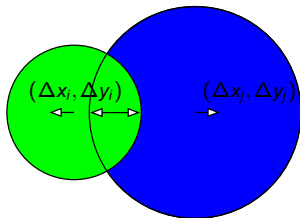


$$d_{ij} = \sqrt{(x_i - x_j)^2 + (y_i - y_j)^2}$$

$d_{ij} > r_i + r_j \implies$  keine Kollision

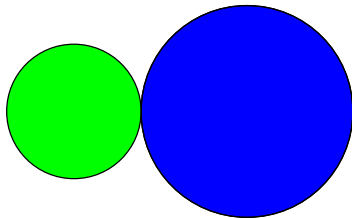


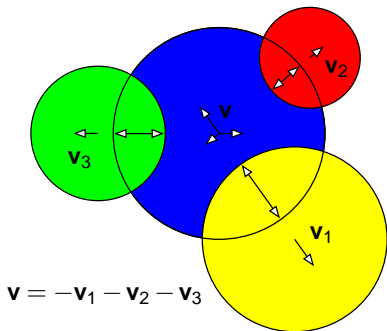
$d_{ij} < r_i + r_j \implies$  Kollision

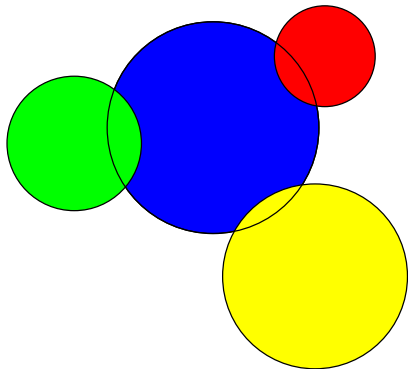


$$\Delta x_i = \frac{r_i + r_j - d_{ij}}{2} \frac{x_i - x_j}{d_{ij}} = -\Delta x_j$$

$$\Delta y_i = \frac{r_i + r_j - d_{ij}}{2} \frac{y_i - y_j}{d_{ij}} = -\Delta y_j$$







Für alle Kreise  $i$ :

$$x'_i = x_i, \quad y'_i = y_i$$

Für alle Paare  $(i, j)$  mit  $i < j$ :

Wenn  $d_{ij} < r_i + r_j$

$$x'_i = x'_i + \Delta x_i, \quad y'_i = y'_i + \Delta y_i$$

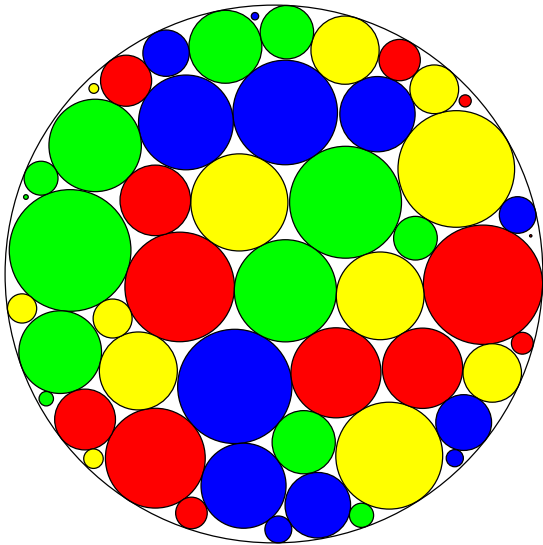
$$x'_j = x'_j + \Delta x_j, \quad y'_j = y'_j + \Delta y_j$$

Für alle Kreise  $i$ :

$$x_i = x'_i, \quad y_i = y'_i$$



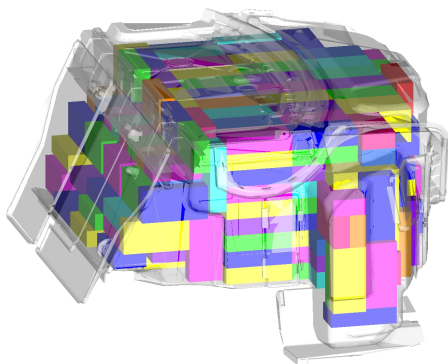
# Beste Packung für 50 Kreise



# Kofferraumausliterung

**Thema:** Automatische Bestimmung des Kofferraumvolumens nach DIN 70020 und SAE J1100

**Methoden:** Kombinatorische graphtheoretische Algorithmen, Monte-Carlo Simulation, Kontaktsimulation



**Kooperationspartner:** Abt. Gesamtfahrzeug Konstruktion, DaimlerChrysler AG in Sindelfingen