From Prime Numbers to Quantum Computing

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Lecture Summary





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Prime number: divisible (reminder = 0) only by 1 and itself. Examples: (1), 2, 3, 5, 7, 11, 13, 17, 19, 23, 29,.....





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sum of two primes (4=2+2, 6=3+3, 8=5+3, ...).



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sum of two primes (4=2+2, 6=3+3, 8=5+3, ...). Proof ?



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Prime Numbers (Primzahlen) Primes are infinite! Can we say (at least!) something about their asymptotic behaviour? Prime Number Theorem $p_n \sim n \log n$ Asymptotic distribution law: $\pi(x) \sim \frac{x}{\log x}$ **Sum of the inverses:** $\sum_{n=1}^{\infty} \frac{1}{n} = \frac{1}{2} + \frac{1}{3} + ... =$

primes n





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Complexity

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When is a problem "difficult"? (Complexity Theory) Question: How much TIME (or SPACE) does it take to solve a problem?

Assume:

- Every elementary operation takes the same amount of time
- We are interested in the asymptotic scaling as function of the input

Examples:

- Add N numbers: O(N)



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What about "non-polynomial" problems? Example:

- Travelling salesman problem (TSP): visit N cities in a loop taking the shortest path















- Consider two prime numbers p and q and calculate N = qp- If you know N, can you factorize it (discover q and p)?
- How "difficult" is this?

Example: N = 35



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What about this? 1.444.363

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BTW: p = 1181, q = 1223

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Back to Roman Times



The "Caesar cipher" is one of the oldest forms of cryptography. Idea: Shift a letter by 3 steps in the alphabet: A->D, B->F, ..., Z->C



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Apparently still in use until 2006...

https



A5-BL-C3-D2-E1

$$6F-TG-3H-9I-$$

 $101-15M-11M-130$
 $12P-11Q-16R-175$
 $18T-19U-20V$
 217
s://de.wikipedia.org/wiki/Pizzino

From Primes to QC

Rivest, R.; Shamir, A.; Adleman, L. Comm. ACM. 21 (2): 120–126 (1978).

You

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Bank

Choose p,q primes N=pq Find d (private key): 3d=1mod((p-1)(q-1))d from Extended Euclidean Algorithm

Most commonly: 3–> 65537





(N,3) (public key)

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From Primes to QC





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 $X = c^d \pmod{N}$

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Most commonly: $3 \rightarrow 65537$

From Primes to QC



Euler's Theorem: $gdc(a, N) = 1 \Rightarrow a^{\phi(N)}$ $\phi(N) = (p-1)(q-1)$

Period of the modular exponential function $a^{\phi(N)}modN = 1 \Rightarrow a^{\phi(N)} = kN + 1 \Rightarrow$

 $\phi(N)$ is the PERIOD of the function f(i) =

Factorization $(a^{\phi(N)} - 1)modN = 0 \Rightarrow (a^{\phi/2} + 1)($ N has common factors with $(a^{\phi/2} \pm 1) =$

$$N^{()} = 1(modN)$$
 $N = pq$

$$a^{\phi(N)+1} = kNa + a \Rightarrow a^{\phi(N)+1} = a(mod)$$
$$= a^{i}modN$$

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Factorize N

$$N^{()} = 1(modN)$$
 $N = pq$

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$$= a^{i}modN$$

$$(a^{\phi/2} - 1)modN = 0$$

$$\Rightarrow gdc(N, a^{r/2} \pm 1)$$

Find the period of f





Encrypt
$$c = x^3 modN$$

Decrypt
$$x = c^d modN$$
 Pi

Knowing the private key d, the inversion really works and is fast:

An eavesdropper can do the same factorizing N in p and q. OR: he can try to find the period of the modular exp. function: classically hard.

Public Key (N,3)

Private Key 3dmod(p-1)(q-1) = 1

 $x = (x^3 mod N)^d mod N = x^{3d} mod N = x^{k\phi+1} = x^{k\phi} x mod N = x$ **Euler's Theorem**





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Quantum Mechanics



Quantum mechanics (vs Probability Theory)

Classical probability theory:

Event with N possible outcomes: $(p_1, p_2, ..., p_N)$

1-norm:
$$\sum_{i} p_i = 1$$
 $p_i \ge 0$ contained by the point of $p_i \ge 0$. Let $p_i \ge 0$.



nserved by stochastic matrices (columns add to 1)



Quantum mechanics (vs Probability Theory)

- Classical probability theory:
- Event with N possible outcomes: $(p_1, p_2, ..., p_N)$

1-norm:
$$\sum_{i} p_i = 1$$
 $p_i \ge 0$ contained on the second second

$$|\psi\rangle = \alpha_1|1\rangle + \alpha_2|2\rangle + \dots + \alpha_N$$

2-norm:
$$\sum_{i} |\alpha_i|^2 = 1$$
 co
constructive/destructive interference

WF "collapse": only one component results from a measurement



onserved by stochastic matrices (columns add to 1)

 $_{I}|N\rangle$

onserved by unitary matrices ("operators")





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Quantum Computers



1st Conference on Physics and Computation (MIT, 1981)



Simulating Physics with Computers

Richard P. Feynman

Department of Physics, California Institute of Technology, Pasadena, California 91107





Received May 7, 1981





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1918-1988

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Classic gates Any functionally complete set of logic gates (NOR)... (NAND) (AND,NOT)



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Classic gates Any functionally complete set of logic gates (NOR)... (AND,NOT) (NAND)



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Quantum register
$$|0\rangle = \begin{pmatrix} 1\\0 \end{pmatrix}$$
 $|1\rangle = \begin{pmatrix} 0\\1 \end{pmatrix}$ $|\psi\rangle = \alpha |0\rangle + \beta |1\rangle$ $|\alpha|^2 + |\beta|^2 = 1$

Quantum gates

Any functionally complete set of unitary operators Example: Hadamard gate:

$$H = \frac{1}{\sqrt{2}} \begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} \quad H|0\rangle = \frac{|0\rangle + |1\rangle}{\sqrt{2}}$$



Quantum Circuits





Period Finding: Fourier Transform

$$egin{split} X_k &= \sum_{n=0}^{N-1} x_n \cdot e^{-rac{i2\pi}{N}kn} \ &= \sum_{n=0}^{N-1} x_n \cdot \left[\cosigg(rac{2\pi}{N}knigg) - i \cdot \sinigg(rac{2\pi}{N}knigg)
ight] \end{split}$$

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Quantum Fourier Transform

$$\sum_{j} \alpha_{j} |j\rangle \to \sum_{k} \tilde{\alpha}_{k} |k\rangle \qquad \tilde{\alpha}_{k} = \frac{1}{\sqrt{N}} \sum_{j=0}^{N-1} e^{ik}$$

Example: $|10\rangle \rightarrow |00\rangle - |0\rangle$

$$F_N = \frac{1}{\sqrt{N}} \begin{bmatrix} 1 & 1 & 1 & 1 & 1 & \cdots \\ 1 & \omega & \omega^2 & \omega^3 & \cdots \\ 1 & \omega^2 & \omega^4 & \omega^6 & \cdots \\ 1 & \omega^3 & \omega^6 & \omega^9 & \cdots \\ \vdots & \vdots & \vdots & \vdots \\ 1 & \omega^{N-1} & \omega^{2(N-1)} & \omega^{3(N-1)} & \cdots \end{bmatrix}$$

 $e^{2\pi i j k/N} \alpha_j$

$$|1\rangle + |10\rangle - |11\rangle$$

$$egin{array}{c} 1 & & \ \omega^{N-1} & & \ \omega^{2(N-1)} & & \ \omega^{3(N-1)} & & \ dots & & \ dots & & \ \omega^{(N-1)(N-1)} & & \ \end{array}$$

$$\omega_N = e^{\frac{2\pi i}{N}}$$



Quantum Fourier Transform

$$\sum_{j} \alpha_{j} |j\rangle \to \sum_{k} \tilde{\alpha}_{k} |k\rangle \qquad \tilde{\alpha}_{k} = \frac{1}{\sqrt{N}} \sum_{j=0}^{N-1} e^{ik}$$

Example: $|10\rangle \rightarrow |00\rangle - |0\rangle$



Can be implemented iteratively on a QC with two gates! FFT: O(n2ⁿ) gates QFT: $O(n^2)$ gates

 $e^{2\pi i j k/N} \alpha_j$

$$|1\rangle + |10\rangle - |11\rangle$$









Quantum Fourier Transform





Shor's Algorithm



P.W. Shor, "Algorithms for quantum computation: discrete logarithms and factoring", Proc. 35th ann. symposium on Foundations of Computer Science. IEEE Comput. Soc. Press: 124-134.

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Classical computer: 240-digit number factored (2019) 900 cores/years



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$15=5\times3(2001)$ 21=3x7(2012)



Quantum Supremacy

QS: Show that a quantum computer can be asymptotically faster than a classical one on a specific task.

Done in 2019 for the first time:

Google, with the Sycamore chip based on 54 q-bits ("transmons", a sort of non-linear quantum resonators in the few-GHz range realized with Josephson junctions) arranged on a 2D lattice.

Classically "Hard" problem:

Given a randomly chosen quantum circuit, predict the output distribution over the possible bit strings. This is very hard to simulate for a classical computer.









Summary

* QC: Asymptotically faster on certain (NP) problems.

Cannot solve NP-complete problems!

* Many attempts at construction a QC: different technologies.

- * No, a QC does not try all the possible solutions in parallel: quantum interference.
- * Strong interest from industry (Google, IBM, Microsoft, D-Wave, SW companies..)



Vielen Dank fuer Ihre Aufmerksamkeit! Thank you for your attention!







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When is a problem "difficult"? (Complexity Theory) A VERY informal intro to Complexity Classes P: Decision problems solvable by a TM in polynomial time. NP: Decision problems "hard" to solve but verifiable in polynomial time. NP-hard: Any NP problem can be <u>efficiently</u> reduced to a problem in this class. NP-complete: An NP-hard problem which is also in NP: "hardest problems in NP". **PSPACE:** Problems which need polynomial space (memory!)

Much more: EXPTIME, EXPSPACE, PSPACE-complete, EXPTIME-complete, ...



